

Intro to Video Editing I

Week 16: 05/12/2018

Queens College Art Department | Spring 2018

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Course Evaluations

DEADLINE: SPRING 18 MAY 16

Your feedback is used to:

- Improve your courses
- Enhance your learning experience
- Help your fellow students

WWW.QC.CUNY.EDU/EVALUATE

Augmented Reality

Virtual Reality

Mixed Reality

Ad Campaigns

<https://www.youtube.com/watch?v=Fd0XPKtqEV8>

Examples:

<https://www.youtube.com/watch?v=KIZP44ncWZM>



Super Mario AR, 2017, Abhishek Sing
<http://shek.it/>



JUST A LINE, 2018, Google Creative Lab

<https://experiments.withgoogle.com/justaline>

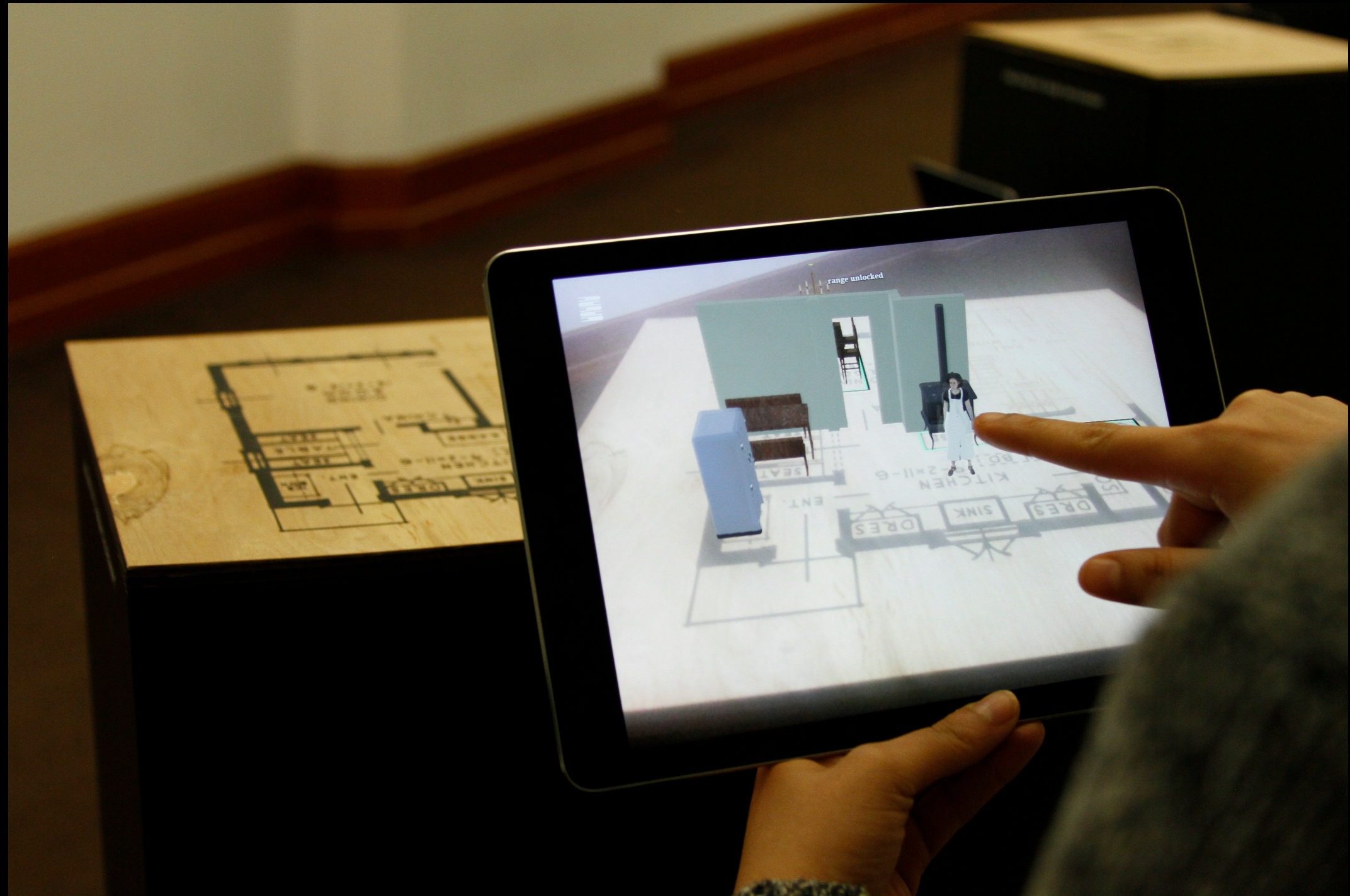
<https://experiments.withgoogle.com/collection/ar>



Village LIVE, 2017, Shir David, Jordan Frand, Anne K. Goodfriend
https://annekgoodfriend.github.io/Bootstrap_villageLIVE/



Gary King, Jr. Mural App, 2018, Olivia Cueva
<https://oliviacueva.co/gary-king-jr-app/>



Art of Living, 2017, Ziv Schneider

<http://rhizr.com/rt/3oRJgP6g3yWSEEvzk/spring-2018-the-art-of-living>



Magic Leap

<https://youtu.be/OvAh5ajfBq8>

Magic Leap: explained!

<https://www.youtube.com/watch?v=Zkm51r3o7dg>



Future Past News, 2017, Karolina Ziulkoski

<http://karolinaziulkoski.com/Future-Past-News>

<http://karolinaziulkoski.com/Museum-Without-Walls>

<http://karolinaziulkoski.com/Arquitetura-Movel>

More Examples:

The War of 1812 on Governors Island

<http://war-of-1812-1814.blogspot.com/2013/07/governors-island-sailors.html>

Weird Type, 2018, Zach Lieberman

<https://itunes.apple.com/us/app/weird-type/id1352785248?mt=8>

One Drop

<https://onedrop.today/>

<https://frescher.com/temp/img/onedropar.jpg>

Android Examples

<https://experiments.withgoogle.com/ar>

Pair-Burst Memory

<https://vimeo.com/14359696>

Myron Kreuger Artificial Reality

<https://youtu.be/d4DUleXSEpk>

New York Times Augmented Reality App

<https://www.nytimes.com/interactive/2018/02/01/sports/olympics/nyt-ar-augmented-reality-guide.html>

Audio Mixing

Audio Clip Mixer

Audio Track Mixer

Audio Transitions

Audio Transitions

[https://www.lynda.com/Premiere-Pro-tutorials/
Understanding-audio-transitions/418836/443749-4.html](https://www.lynda.com/Premiere-Pro-tutorials/Understanding-audio-transitions/418836/443749-4.html)

Audio Clip Mixer and Audio Track Mixer

[https://www.lynda.com/Premiere-Pro-tutorials/Audio-clip-
track-mixer-Whats-difference/418836/443750-4.html](https://www.lynda.com/Premiere-Pro-tutorials/Audio-clip-track-mixer-Whats-difference/418836/443750-4.html)

Automation Modes

[https://www.lynda.com/Premiere-Pro-tutorials/
Understanding-automation-modes-part-1-Read-write-touch-
latch/418836/443751-4.html](https://www.lynda.com/Premiere-Pro-tutorials/Understanding-automation-modes-part-1-Read-write-touch-latch/418836/443751-4.html)la2

The World Wide Web

- HTML
- CSS
- JavaScript

The Web - HTML

HTML (Hypertext Markup Language)

The standard markup language for creating web pages and web applications. With **Cascading Style Sheets (CSS)** and **JavaScript (JS)**, it forms a triad of cornerstone technologies for the World Wide Web.

<https://en.wikipedia.org/wiki/HTML>

The Web - CSS

CSS (Cascading Style Sheets) is a **style sheet language**, (a computer language that expresses the presentation of structured documents), used for describing the presentation of a document written in a markup language like HTML. CSS separates **presentation** and **content**, setting rules for describing **page layout columns, colors, and fonts**.

https://en.wikipedia.org/wiki/Cascading_Style_Sheets

The Web - JAVASCRIPT

JavaScript (JS) is a high-level, interpreted programming language characterized as dynamic, weakly typed, prototype-based and multi-paradigm. JavaScript enables the creation of dynamic **interactive web pages**.

<https://en.wikipedia.org/wiki/JavaScript>

p5.js

p5.js is an open-source JavaScript library created by the **Processing Foundation**. It makes coding accessible for artists, designers, educators and beginners.

P5.js enables **easy interaction** with **HTML5 objects** such as **text, user input, video, webcam** and **sound**. It uses the original metaphor of a **software sketchbook** in **Processing**.

<https://p5js.org/>

<https://processingfoundation.org/>

<https://processing.org/>

p5.js Tutorials

Introduction - p5.js Tutorial

<https://www.youtube.com/watch?v=8j0UDiN7my4>

Creating HTML Elements with JavaScript - p5.js Tutorial

<https://www.youtube.com/watch?v=IAtoaRz78I4>